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## How to get mod dbz budokai tenkaichi 3 on ps4

JP/EU Namco BandaiNA Atari PlayStation 2JP October 4, 2007EU November 9, 2007NA November 13, 2007WiiJP October 4, 2007NA December 3, 2007EU February 15, 2008 Single-player, multiplayer Dragon Ball Z: Budokai Tenkaichi 3, originally published in Japan as Dragon Ball Z: Sparking! METEOR (ドラゴンボールZゼットSparkingスパークینگMETEORメテオ, Doragon Bōru Zetto Supākingu! Meteo) in Japan, is the third installment of the Budokai Tenkaichi series. Like its predecessor, despite being released under the Dragon Ball Z label, Budokai Tenkaichi 3 essentially touches upon all series installments of the Dragon Ball franchise, featuring numerous characters and stages set in Dragon Ball, Dragon Ball Z, Dragon Ball GT and numerous film adaptations of Z. The game also features one of Akira Toriyama's original characters, related to Dragon Ball through crossovers, Arale Norimaki from Dr. Slump. Gameplay Budokai Tenkaichi 3 features 161 characters, almost the largest in any fighting game; being topped by Tobal 2, for which Akira Toriyama was a designer. Ryo Mitō stated that the game would feature never-before-seen characters made exclusively for the game, referring to the Saiyans' Great Ape forms.[1] Gamestop offered an exclusive version with a bonus DVD containing the top 10 television series battles as voted by fans on the release date. Future Gohan vs. Android 17 Several new notable features include: Battle Replay, night and day stages, the Wii's online capability, and Disc Fusion. Battle Replay allows players to capture their favorite fights and save them to an SD card to view later on. Night and day stages allow for more accurate battles in Dragon History, as well as the ability to transform into a Great Ape by using the moon. There are also several other time differences, such as dawn and afternoon. Not all stages provide different times. You can also change the aura of your character. The Wii version features online multiplayer capability, the first game in the series to have such a feature. Players can fight against anyone from around the globe with a ranking system showing the player's current standing compared to anyone else who has played online. As compensation for the lack of online, Spike has added a new "Disc Fusion" system to the PlayStation 2 version. Inserting a Budokai Tenkaichi 1 or 2 disc during play unlocks Ultimate Battle Z, modes featured in the respective games needed to unlock them. The game supports 480p display mode only for the Wii version. Other features in the game include more combo attacks or character specific combos, the Blast Combos, and the Z Burst Dash. The additional combo attacks will be able to help chain in more attacks for more damage and longer combos. The Blast Combos are normal combos used in the game, however by inputting the another button into the attack will allow you to use a blast attack for extra damage. Depending on the moves of the character you might not be able to use this feat such as Vidal or Hercule. The Z Burst Dash is much faster and more evasive version of the Dragon Dash. It allows the user to get behind the opponent at high speeds for either a strike or to avoid a Blast 2 attack. The drawback to this technique is that it will rapidly drain the user of energy unless equipped with certain Z-items. Also new to the franchise, is the "Armor Break" where you can destroy your opponents' clothes and armor using with Energy Clash and Ultimate Blast. New mechanics Several new features have been added to Budokai Tenkaichi 3. These include: Super Saiyan 2 Goku uses Sonic Sway on Majin Vegeta Sonic Sway – This technique allows the player to evade the opponent's attacks. Since it takes longer for the attacker to get back into their fighting stance than it does the player dodging the attacks, the attacker is left with an open defense. The one evading can then quickly counter-attack their opponent. However, this feature only applies to the weak basic melee strikes, the user will still be hit if they attempt to use Sonic Sway on a Rush or Smash attack. Rush Ki Wave – A brand new combo finisher exclusive to some characters that allows them to send their opponent flying away with a charged one-handed beam. Z-Counter – The ability to block and counterattack by moving quickly behind the enemy. This is a technique seen in the series many times. Z Burst Dash – An enhanced version of the dash attack from the previous games, this technique allows players to zig and zag behind the opponent as they move at high speed. The new night system causes Bardock to transform into a Great Ape The addition of a new day and night system allows certain characters to harness the power of the moon to transform into a Great Ape. With the addition of the Battle Replay mode, players can now capture up to seven of their favorite fights and watch them again later on. There are also several camera angles that can be used to swap views of the battle: behind the player's shoulder or behind the opponents shoulder. The bars at the top can also be removed for better viewing. The addition of character disintegration from certain Ultimate Attacks, such as Dirty Fireworks or Shining Sword Attack, depending on how much health the opponent has. The Wii version does not make use of the Wii's sensor bar. The game instead uses the Wii Remote's accelerometer which provides animations demonstrating how to perform techniques (much like previous games provide the button combinations that are required to execute a technique). [2] A Battle Replay with the HUD shown The game's story mode, called Dragon History, has been completely changed from the previous installments. Some cutscenes take place during the middle of a battle, interrupting the fight for a short time while the two characters talk, while others take place during the battle themselves. During in-game cutscenes, dialogue appears at the bottom of the screen as the player fights, and what each character says depends on how the match is going. The player can also issue one-hit KOs in story mode by dealing the blow used to kill their opponent in the source material. The story mode is also significantly shorter than previous installments (missing battles such as Piccolo vs. Cell, and Gohan vs. Super Buu). A new Z-Point system replaces the leveling system from Budokai Tenkaichi 2. The more Z-Points a character has, the more Z-Items can be equipped. The Wii port of Budokai Tenkaichi 3 can be played using several different control setups, and is not restricted to the console's Wii Remote and Nunchuk alone. Instead, the player can choose to use the Classic Controller or the GameCube controller, as well. The Classic Controller set up has been best received by critics, whom cite the Wii Remote as a fun method of play for casual gamers, but one that does not always maintain the responsiveness for hardcore gameplay. Game modes Dragon History Saiyan Saga Frieza Saga Android Saga Majin Buu Saga Special Saga (Movies) Dragon Ball GT Saga Dragon Ball Saga What If Saga Ultimate Battle Sim Dragon Mission 100 Survival Disc Fusion (exclusively on the PlayStation 2 version) Dragon World Tour World Tournament World Martial Arts Big Tournament Cell Games Otherworld Tournament Yamcha Game - In this mode the character, customization, and color will be chosen randomly. The final fight is against Yamcha. Completing this mode on the Level 2 difficulty will unlock the Evening Desert stage for battle in other modes in the game. The playable character Fasha is unlocked after completing this mode on the Level 3 difficulty. Duel Single Battle Team Battle DP Battle Battle Options Dragon Net Battle (exclusively on the Wii version) Custom Battle Normal Battle Friend Battle Ranking Battle View Ranking Battle Record Evolution Z Character Customize Item Shop Evolution Z Explanation Ultimate Training Data Center Password Input Screen Fighter Catalog Replay Character Reference Shenron Playable characters Returning characters New characters Battle Stages Main Menu Reception Publication Score PS2 Version IGN 8.0 of 10 GameZone 7.8 of 10 Wii Version IGN 8.0 of 10 Game Trailers 7.6 of 10 Review compilations (PS2 Version) Game Rankings 73.8% (based on 25 reviews) Metacritic 73% (based on 24 reviews) Review compilations (Wii Version) Game Rankings 73.5% (based on 29 reviews) Metacritic 72% (based on 27 reviews) Budokai Tenkaichi 3 received "average" reviews on both platforms according to Metacritic. The PlayStation 2 port of the game received a 32 out of 40 from the game magazine Famitsu, while giving the Wii version a score 33 out of 40.[3] IGN awarded both versions of the game an 8 out of 10, their only complaints being the comparatively underwhelming story mode (in comparisn to Budokai Tenkaichi 2), gimmicky Disc Fusion function and the lag experienced while playing online through the Wii's Wi-Fi connection. In Japan the game sold 282,000 copies on PS2 and 90,000 copies on Wii by the end of 2007.[4] The game had sold 1.04 million copies worldwide as of the fiscal year ending March 31, 2008.[5] Trivia If Piccolo enters a tournament, his screen name will be MaJunior, as it originally was in the series. In a similar fashion, the screen name will be Shin if one enters the tournament as Supreme Kai. If one waits a while at the menu screen of the story mode, various characters will occasionally show up and engage in a conversation with Goku, such as Piccolo, Vegeta and Krillin. When Super Saiyan 4 Goku powers up against Baby Vegeta in story mode, he will sound like Kid Goku (GT). If you wait for a while in Duel Mode, Nappa will ask Vegeta: "Hey uh... Think if I went Super Saiyan, my goatee would grow?" Saiyan characters that can become Great Apes by creating a Power Ball do so even in stages that have a full moon. Bardock is one of the characters that has to use a full moon to turn into a Great Ape, which goes against the Ocean dub of DBZ in which Vegeta says that Bardock invented the Power Ball technique; this was however a major dub mistake that has long since been abandoned. Vegeta (Scouter's) second and third atries have no tail, but he can still transform into a Great Ape. Great Ape Vegeta uses his base form's voice forms when losing an Energy Clash, going into MAX Power, firing a fully charged ki blast, or using rapid movement. Like in Budokai Tenkaichi 1 and 2, Cell in any form uses his "Imperfect form" pain sounds when hit. This is due to the Japanese version having a single, consistent voice for Cell, leaving no space to add in extra voice slots for his different forms. If one fires Android 18's Destructo Disc at Krillin and he uses his as soon as 18's disks are about to make contact, Krillin will summon pink disks instead of his yellow ones. Goku's profile says that he fought Pikkon in his Super Saiyan 2 transformation, which did not appear to be the case in the anime. Though they may have fought with Goku in his form during the 7 years between the Cell Saga and Buu Saga, off-camera. In the Majin Buu Saga, the Destined Battle: Goku vs. Vegeta, the description says "purposeoly" instead of "purposeoly", even when the voice says "purposeoly" correctly. Majin Buu's Character Introduction says "In Dragon Ball GT, Buu fights against" and ends there, leaving that info missing. Gotenks occasionally says "Peanut Butter Jelly Time" when switching out in team battle, as in the famous internet meme. Gogeta (Super Saiyan 4) Character Introduction reads "He is a warrior without peer, and demonstrates this by performing this by performing his ultimate move the "Big Bang Kamehameha", repeating the "this by performing". When on the character selection, Vegito is spelled with an "I", but on the transformation options for Vegeta (Second Form) and Goku (End), it is spelled "Vegeto". Sometimes when Shenron or Ultimate Shenron is about to grant a wish, he will say "That is a wish I cannot grant." Yet, he still grants it. In the Wii version of the game, Giru is referred to as both Gill and Giru. When Goku (GT) uses the Solar Flare, he says it as it is said in Japanese: "Taiyoken". When Goku (GT) uses the Spirit Bomb, it is mistakenly called Spirit Ball, possibly mistranslated due to its original name in Japanese, Genkidama, whose translation is the latter. When Baby Vegeta uses the Final Flash, he yells "Big Bang Attack", just like he does in the anime. Nuova Shenron is spelled two ways. On the character selection it is spelled Nuova Shenron, but in the GT saga, the subtitles for Goku spell it Nova Shenron. When GT Kid Goku turns Super Saiyan 4 against Nuova Shenron in Story Mode, Goku will use his kid voice in the in-game cutscene. In Dragon History, during the fight with Nam, Mr. Satan is shown on the signs and blimps even though he was not the champion yet. In Chi-Chi's commentary about characters, she says on Grandpa Gohan that she would like to have met him. However, she indeed met him in the last episodes of Dragon Ball. The game might be disregarding this, though, as it was anime-only filler. Frieza's move "Imprisonment Ball" is mistakenly called "I Might Die This Time". This error is fixed in later games. Super Saiyan 4 Gogeta's alternate color Super Saiyan 4 Gogeta's 2nd color turns his hair silver, which looks similar to the fan-made Super Saiyan 5. This color is also an option for S54 Gogeta in Dragon Ball Z: Ultimate Tenkaichi. Whenever a Great Ape throws a rock, it is spelled "Gigan" instead of "Gigantic". When Goku (Mid) uses the 20x Kaio-ken Kamehameha, the technique's name appears spelled "20x kaiken Kamehameha" on the screen. In the Story Mode scenario "Ultimate Super Gogeta", Omega Shenron's event dialogue is initially spoken without the effects normally placed on Christopher Sabat's voice. The correct voice is used, however, when he says "Who's there? Who are you?" to Gogeta during the fusion event scene and remain applied there. In the scenario "Ultimate Super Gogeta", "Saiyan" is spelled as "Siayan" on the subtitles whenever Super Saiyan 4 Vegeta uses a Blast 2 or an Ultimate Blast and says "Can you handle this, a Super Saiyan 4?" In the scenario "Ultimate Super Gogeta", Pan will say that Goku and Vegeta did Fusion, even before the prompt to fuse appears. In the Italian translation of the game, during the intro of the "Dragon Fist Explosion! If Goku doesn't, who will?"; the game states that "Goku explodes with a new special attack to stop Majin Buu" when it should say Hirudegarn. Super Saiyan Goku's lines are reused in his Super Saiyan 3 form for an unknown reason. If Zangya beats Krillin, Master Roshi, Nam, or General Blue, she says "Don't cha wish your girlfriend was tough like me? Don't cha?" based on the song by Tori Alamaze and recorded by the Pussycat Dolls. This game marks Brina Palencia's debut as Chiaotzu, though Monika Antonelli's voice clips are retained in gameplay and is consequently credited instead of Palencia in some places. There are multiple credit mistakes for the English voice cast in the game's ending credits: Chris Patton and Jason Liebrecht's roles of Turles and Tapion are swapped. Hirudegarn is also erroneously credited to Liebrecht. Christopher Sabat is credited for Syn Shenron. Kyle Hébert is credited for Appule. This error is also present in the Character Reference section, though not the instruction booklet. As with Budokai Tenkaichi 2's Dragon Library, the Character Reference section erroneously states that Josh Martin voiced Super Buu and Justin Cook voiced Majin Buu (Pure Evil). When playing as Goku (Mid) or using Goku (End)'s alternative "time chamber armor" costume, Goku's Super Saiyan form will use the same minimally detailed hairstyle as from its first appearance in the anime. King Vegeta's Great Ape form bio states that he never transformed in that state and it's a video game exclusive, despite him appearing in that form in the Dragon Ball GT episode, "The Attack on Vegeta" albeit without armor. Gallery Scans Screenshots Goku and Gohan training in the openingBroly and Janemba use a tornado attack in the openingMajin Buu destroys a city with his Flame Shower BreathVegeta facing Broly and Janemba in the openingVegeta and Goku perform the Fusion Dance.SS Broly fighting Gogeta in the opening!SS Broly fighting Gogeta in the openingSuper Saiyan 3 Gotenks in the openingThe Z Fighters engage in a beam struggle with the villainsFasha charging a Full Power Energy WaveFasha firing her Full Power Energy WaveBardock slamming Doderia into the groundFrieza's spaceship above Planet VegetaBardock fires a Rush Ki Wave at a Frieza SoldierGoku about to transform into a Great ApeGeneral Blue dodges Chi-Chi's first beamGoku attacks General BlueChi-Chi's blade flying towards General BlueGoku attacking General Blue againChi-Chi fires the finishing beam of Save Goku!Tao uses his Ultimate Final StrategyGrandpa Gohan's Turtle School TranquilityTien Shinhan vs. Kid GokuYajirobe using the Miracle Ka-Blam SlashYajirobe finishes his Miracle Ka-Blam SlashKid Goku uses his Grapple ThrowKid Goku performs his Counterattack! rushKid Goku uses his Counterattack! rushThe Great Ape aura of Penetrate!Goku defeats King PiccoloGreat Ape Goku uses his Grapple ThrowCyborg Tao fires his Super Dodon WaveSuper Garlic Jr. uses his Darkness IllusionSuper Garlic Jr. clotheslines PiccoloSuper Garlic Jr. grabs PiccoloSuper Garlic Jr. about to slam PiccoloKrillin uses a Destructo DiscKrillin charges a KamehamehaPiccolo charges an Explosive Demon WavePiccolo fires his Explosive Demon WaveNappa charges a Volcano ExplosionNappa's Volcano ExplosionGoku smashes Vegeta to the groundGoku uses his Grapple ThrowVegeta (Scouter) uses his Grapple ThrowGoku prepares the Kaio-ken Attack on VegetaVegeta (Scouter) uses an Explosive WaveVegeta (Scouter) charges a Galick GunVegeta (Scouter) fires his Galick GunVegeta (Scouter) clashes with Vegeta's Galick GunGoku (Early) uses the Spirit BombGoku (Early) launching his Spirit BombVegeta creates a Power BallGreat Ape Vegeta charges a Super Galick GunGreat Ape Vegeta fires his Super Galick GunGreat Ape Vegeta uses his Grapple Throw on GokuKing Vegeta prepares a Power BallGreat Ape King Vegeta vs. Super Saiyan GokuCui firing a Full Power Energy WaveVegeta performs his Dirty FireworksThe explosion from the Dirty FireworksVegeta prepares a Final Galick CannonVegeta fires his Final Galick CannonVegeta's opponent sent away after the Final Galick Cannon usageGoku punching Recoome in the gutButter and Jeice perform the Purple Comet Attack on BrolyNail fires his Full Power Energy Wave at FriezaFrieza using his Punishing RushFrieza finishing the rush with a backhandFrieza charges a Punishing BlasterFrieza firing his Punishing BlasterGoku deflects Frieza's Ki BlastGoku uses the Meteor CombinationGoku ends his Meteor CombinationFrieza dodges Goku's punchGoku (Mid) prepares a Kaio-ken KamehamehaGoku (Mid) charges the Kaio-ken KamehamehaGoku (Mid) fires his Kaio-ken KamehamehaGoku (Mid) uses Give Me Energy!Goku (Mid) prepares a Spirit BombGoku (Mid) throws his Spirit Bomb at FriezaGoku (Mid) turning Super SaiyanSuper Saiyan Goku (Mid) using "Now I'm Mad!"Frieza prepares a Barrage Death BeamFrieza uses an Imprisonment Ball on GokuFrieza charges Destroy The Planet!Frieza fires Destroy The Planet!Frieza's Long awaited-for 100%100% Power Frieza dodges Goku's attacksGoku uses his Meteor SmashSuper Saiyan Goku (Mid) using Angry KamehamehaFuture Gohan uses the Full Power ChargeFuture Gohan charges a MasenkoFuture Gohan uses a Super KamehamehaFuture Gohan's one-handed Super KamehamehaFuture Gohan kicks Android 17 in the backFuture Gohan ends his Fierce CombinationAndroid 17 charges a Photon FlashAndroid 17 firing his Photon Flash#18 and #17 attack Future GohanThe androids attack Future GohanThe androids hit Future GohanThe androids kick Future GohanThe androids kick Future Gohan downThe androids fire the Power Falling Star at Future GohanThe androids firing their Power Falling StarMecha Frieza's Long awaited-for 100%King Cold uses his King's DignityMaster Roshi and Dr. Wheelo punching Master Roshi!Dr. Wheelo punches Master Roshi!Dr. Wheelo fires the Photon StrikeSalza charges a Full Power Energy WaveAndroid 19 absorbs a KamehamehaSuper Saiyan Vegeta uses his Amazing Impact on Android 19Android 18 uses Infinity BulletAndroid 18 fires her Infinity BulletAndroid 18 uses Destructo DiscAndroid 18 uses the Sadistic 18 elbowAndroid 18 throws Vegeta awayAndroid 18 turns around in Sadistic 18Android 18 fires the Sadistic 18 finger beam!Imperfect Cell's Solar FlareSuper Saiyan Future Trunks and Vegeta meeting up on a GlacierCell fires the Big Bang CrashCell absorbing Android 18Vegeta firing a Galick Gun at CellSuper Saiyan Vegeta's Grapple ThrowSuper Saiyan Vegeta uses his Amazing ImpactSuper Saiyan Vegeta's Amazing ImpactSuper Vegeta uses his Spirit Breaking CannonSuper Vegeta's Grapple ThrowSuper Vegeta's Grapple ThrowSuper Vegeta faces Perfect CellCell about to be hit by the Final FlashSuper Vegeta's Final FlashFuture Trunks powers up to fight Perfect CellAndroid 13 prepares a S. S. Deadly BomberSuper Android 13's S. S. Deadly BomberGoku (End) prepares an Instant KamehamehaGoku (End) fires his Instant KamehamehaGoku (End) fires his Super Energy Wave VolleyGohan uses his Unforgivable power upGohan prepares a Standing KamehamehaGohan charges the Standing KamehamehaGohan fires his Standing KamehamehaCell uses Instant TransmissionSuper Saiyan Vegeta fires a Maximum FlasherCell charging his Solar KamehamehaThe Father-Son KamehamehaFuture Trunks' energy absorbed by CellFuture Trunks kicking Cell in the airFuture Trunks fires his Burning AttackCell absorbs Future Trunks' energyFuture Trunks powers up to Super SaiyanGohan uses his Unforgivable power upGohan's Unforgivable power upSuper Saiyan 2 Gohan faces TurlesPikkon using his Burning ShootPikkon about to elbow his opponentPikkon using his Hyper TornadoSuper Saiyan Gohan uses the Full Power ChargeBroly uses his Omega BlasterGohan blocks the Omega BlasterSpopovich kicks his opponent in the airSpopovich about to punch Vidal to the groundSpopovich throws Vidal back in the airSpopovich knocks his opponent awayGohan uses the Full Power ChargePui Pui fires his Nice ShotGreat Saiyaman kicking DaburaGohan fires Full Power Energy BlastVolley Super Saiyan Gohan uses the Full Power ChargeGoku dodges Majin Vegeta's Final ImpactGoku dodges Majin Vegeta's attacksGoku kicking Majin Vegeta awayGoku charges at Majin Vegeta with a Dragon DashSuper Saiyan 2 Goku uses Z-burst dash against Majin VegetaGoku firing a Kamehameha at Majin VegetaSupreme Kai uses his Emery's LastMajin Vegeta uses his Final ImpactMajin Vegeta's Final ImpactMajin Vegeta bids farewell to friends and family and prepares his Final ExplosionMajin Vegeta uses his Final ExplosionBabidi using his Wizard BarrierBabidi uses his Demon EyeBabidi prepares his Ultimate PowerBabidi fires a beam of stolen energySupreme Kai restrained by the Demon EyeGoten and Trunks perform the Fusion DanceMajin Buu charging an Angry ExplosionSuper Gogeta uses the Rolling Hammer on Super JanembaSuper Gogeta uses his Spirit Breaking CannonSuper Gogeta about to use a second Rolling Hammer on Super JanembaSuper Gogeta uses his Stardust BreakerSuper Gogeta kicks Janemba awaySuper Gogeta tosses the Stardust BreakerSuper Gogeta fires his Big Bang KamehamehaOld Kai appears in the Sim Dragon modeSuper Buu uses a Chocolate BeamSuper Buu next to his chocolate opponentUltimate Gohan using Power up to the Very LimitGohan attacks Super Buu using his Burst RushGoku tosses a Potara earring to VegetaVegeta catches the PotaraVegito charges a Super KamehamehaSuper Vegito's Super KamehamehaSuper Vegito charges the Final KamehamehaSuper Vegito fires the Final KamehamehaSuper Vegito kicks Super Buu in the stomachSuper Vegito kicks Super BuuSuper Vegito uses his Spirit StardustSuper Saiyan 2 Vegeta and Goku charge their kiSuper Saiyan 2 Goku uses Full PowerGoku (End) uses his Meteor SmashSuper Saiyan 3 Goku using Power up to the Very LimitSuper Saiyan 3 Goku vs. Kid BuuSuper Saiyan 2 Vegeta's Grapple ThrowKid Buu punches Vegeta in stomachKid Buu about to slam Vegeta into the groundVegeta (End)'s Grapple ThrowGoku (End) fires his Super Spirit BombThe Namekian Dragon Balls are activatedGoku (End) detonates his Super Spirit BombTapion uses his Brave Sword AttackGoten faces Goku near their houseGoten faces Trunks on Mount PaozuPan orders Giru to attackGiru performs Gill MissilePan performs his Blazing Barrage PalmGreat Ape Baby Vegeta uses his grapple throw on NappaGT Goku uses the Dragon FistGT Goku's Dragon Fist as a Super Saiyan 3GT Goku finishes his Dragon Fist with a Super KamehamehaThe opponent is obliterated by GT Goku's Dragon FistNuova Shenron uses his Blaster MeteorNuova Shenron in a ball of fireNuova Shenron finishes the attackGoku threatens Omega ShenronSuper Saiyan 4 Goku's Dragon FistSuper Saiyan 4 Goku firing the 10x KamehamehaSuper Saiyan 4 Vegeta uses the Final Shine AttackSuper Saiyan 4 Vegeta fires his Final Shine AttackOmega Shenron uses his Dragon ThunderSuper Saiyan 4 Goku's alternate colorSuper Saiyan 4 Vegeta's alternate colorSuper Saiyan 4 Gogeta prepares his ultimate attackGogeta prepares a 100x Big Bang KamehamehaThe 100x Big Bang Kamehameha is chargedGogeta fires his 100x Big Bang KamehamehaOmega Shenron charges a Minus Energy Power BallOmega Shenron fires a Minus Energy Power BallGT Goku charges his Universal Spirit BombGT Goku's Universal Spirit BombSuper Saiyan 4 Gogeta faces Broly Characters The whole cast of the gameSuper Saiyan Future GohanLegendary Super Saiyan Broly See also References External links



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